



# SONIC SHOUTOUT

## 2017-18 SEASON



This has been the best season in Allendale Robotics history!

This season, we have had the most incredible accomplishments. We hosted the FIRST LEGO League State Championship for the first time, here in Allendale (previously in Flint). Another huge accomplishment, not many other teams in the world are able to say, we are the State Champions for the middle school program AND the high school program. Both teams have competed incredibly well this season, along with our younger program too. Check out more information on Page 2!



Pictured above: Our entire Allendale Robotics Program, including 1st - 12th graders!



### FRC - High School

This season the FRC team received 6 blue banners, while previously only having 3. They won their 2 district qualifying events, the state championship, and their division at the World Championship in Detroit. The team also won their first Chairman's Award, for outreach and community involvement. Their record this season was 69-17.

### FTC - Middle School

FTC this year had a similar season to the FRC team: 2 district qualifying event wins, and a state championship. The only difference is getting knocked out at the Super Regionals from being ineligible to qualify for the World Championship in Detroit. They won many awards including: Inspire, Motivate, and Connect.

### FLL - Late Elementary School

Theme: Water. This is the first year we hosted our own FLL Qualifying event AND FLL State Championship. All 3 of our teams qualified to the State Championship, so we needed to make sure they had a tournament to compete in! 2 out of the 3 teams won an award at the State Championship.

### Jr. FLL - Early Elementary School

Theme: Water. This program makes movable models to share with the judges what they have learned about Water and how it affects our everyday lives. Fresh water is very important and these 1st-3rd graders learned all about this! They compete at an expo where every team gets an award for their hard work.



## THANK-YOU 2018 SPONSORS!

